



Kew Woods Early Years Foundation Stage



Progression Chart - ART & DESIGN

<p>Personal, Social & Emotional Development</p>	<p>Communication & Language</p>	<p>Physical Development</p> <p>22-36 months</p> <ul style="list-style-type: none"> Beginning to use three fingers (tripod grip) to hold writing tools Imitates drawing simple shapes such as circles and lines. May be beginning to show preference for dominant hand. <p>30-50 months</p> <ul style="list-style-type: none"> Draws lines and circles using gross motor movements. Uses one-handed tools and equipment, e.g. makes snips in paper with child scissors. Holds pencil between thumb and two fingers, no longer using whole-hand grasp. Holds pencil near point between first two fingers and thumb and uses it with good control. <p>40-60 months</p> <ul style="list-style-type: none"> Uses simple tools to effect changes to materials. Handles tools, objects, construction and malleable materials safely and with increasing control. Shows a preference for a dominant hand. Begins to use anticlockwise movement and retrace vertical lines.
<p>Reading</p>	<p>Writing</p> <p>22-36 months</p> <ul style="list-style-type: none"> Distinguishes between the different marks they make <p>30-50 months</p> <ul style="list-style-type: none"> Sometimes gives meaning to marks as they draw and paint <p>40-60 months</p> <ul style="list-style-type: none"> Gives meaning to marks they make as they draw, write and paint. 	
<p>Number</p>	<p>Shape, Space and Measure</p> <p>22-36 months</p> <ul style="list-style-type: none"> Notices simple shapes and patterns in pictures <p>30-50 months</p> <ul style="list-style-type: none"> Shows interest in shape by sustained construction activity or by talking about shapes or arrangements. Shows interest in shapes in the environment. Uses shapes appropriately for tasks. Beginning to talk about the shapes of everyday objects, e.g. 'round' and 'tall'. 	

Understanding the World

22-36 months

- Notices detailed features of objects in their environment.

30-50 months

- Knows that information can be retrieved from computers

Expressive Arts and Design

22-36 months

- Experiments with blocks, colours and marks.
- Beginning to use representation to communicate, e.g. drawing a line and saying 'That's me.'

30-50 months

- Explores colour and how colours can be changed.
- Understands that they can use lines to enclose a space, and then begin to use these shapes to represent objects.
- Beginning to be interested in and describe the texture of things.
- Uses various construction materials.
- Beginning to construct, stacking blocks vertically and horizontally, making enclosures and creating spaces.
- Joins construction pieces together to build and balance.
- Realises tools can be used for a purpose.
- Developing preferences for forms of expression.
- Captures experiences and responses with a range of media, such as music, dance and paint and other materials or words.

40-60 months

- Explores what happens when they mix colours.
- Experiments to create different textures.
- Understands that different media can be combined to create new effects.
- Manipulates materials to achieve a planned effect.
- Uses simple tools and techniques competently and appropriately.
- Selects appropriate resources and adapts work where necessary.
- Selects tools and techniques needed to shape, assemble and join materials they are using.
- Chooses particular colours to use for a purpose.

Art and Design

Exploring and using media and materials / Being Imaginative

30-50 months	<p><u>Exploring and using media and materials</u> Explores colour and how colours can be changed. Understands that they can use lines to enclose a space, and then begin to use these shapes to represent objects. Beginning to be interested in and describe the texture of things. Uses various construction materials. Beginning to construct, stacking blocks vertically and horizontally, making enclosures and creating spaces. Joins construction pieces together to build and balance. Realises tools can be used for a purpose.</p> <p><u>Being imaginative</u> Captures experiences and responses with a range of media, such as music, dance and paint and other materials or words.</p>
40-60 months	<p><u>Exploring and using media and materials</u> Explores what happens when they mix colours. Experiments to create different textures. Understands that different media can be combined to create new effects. Manipulates materials to achieve a planned effect. Constructs with a purpose in mind, using a variety of resources. Uses simple tools and techniques competently and appropriately. Selects appropriate resources and adapts work where necessary. Selects tools and techniques needed to shape, assemble and join materials they are using.</p> <p><u>Being imaginative</u> Chooses particular colours to use for a purpose.</p>
ELG	<p><u>Exploring and using media and materials</u> They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p> <p><u>Being imaginative</u> Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.</p>
Exceeding	<p><u>Exploring and using media and materials</u> Children develop their own ideas through selecting and using materials and working on processes that interest them. Through their explorations they find out and make decisions about how media and materials can be combined and changed.</p> <p><u>Being imaginative</u> Children talk about the ideas and processes which have led them to make music, designs, images or products. They can talk about features of their own and others' work, recognising the differences between them and the strengths of others.</p>
Year One (KS1)	<p>To use a range of materials creatively to design and make products. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. About the work of a range of artists, craft makers and designers, describing the difference and similarities between different practices and disciplines, and making links to their own work.</p>

EARLY YEARS EXPECTATIONS

Early Learning Goals

- They handle equipment and tools effectively, including pencils for writing
- They make observations of animals and plants and explain why some things occur, and talk about changes.
- They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
- Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.

EXCEEDING EARLY YEARS EXPECTATIONS

Exceeding

- Children develop their own ideas through selecting and using materials and working on processes that interest them. Through their explorations they find out and make decisions about how media and materials can be combined and changed.
- Children talk about the ideas and processes which have led them to make music, designs, images or products. They can talk about features of their own and other's work, recognising the differences between them and the strengths of others.

FUTURE LEARNING

Pupils will produce creative work, exploring their ideas and recording their experiences become proficient in drawing, painting, sculpture and other art, craft and design techniques evaluate and analyse creative works using the language of art, craft and design know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Key stage 1 Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Key stage 2 Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history.